



P4-26: Resilient Systems



January 13-14, 2026

Number of requested memberships ≥ 7

Dr. Alan George

Mickle Chair Professor of ECE
University of Pittsburgh

Dr. Samuel Dickerson

Associate Professor of ECE
University of Pittsburgh

Wilson Parker

Mike Cannizzaro

Chris Brubaker

Natan Herzog

Mark Hofmeister

Richard Gibbons

Kushal Parekh

Anthony Spadafore [UG]

Leo Wylonis [UG]

Graduate Students
University of Pittsburgh

Goals, Motivations, and Challenges

MOTIVATIONS

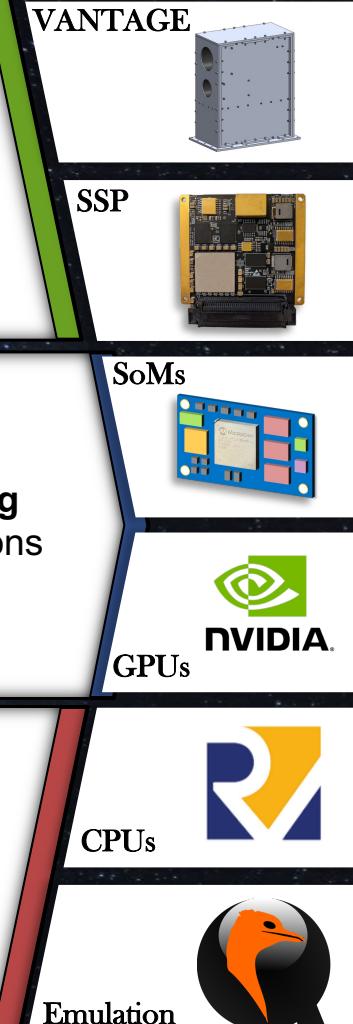
- Advanced sensor technologies and computational demands **exceed capabilities** that traditional **space-grade processors** can deliver, and gap keeps widening
- Mission-critical apps require onboard systems that **reliably deliver high performance, energy-efficiency, and affordability**

GOALS

- Explore, prototype, test, evaluate, optimize **new HW and SW modules for space computing**
- **Characterize and improve their ability to operate in harsh environments** of space missions
- Build upon novel SHREC concept of **hybrid systems** – novel mix of **Rad-Hard and COTS to achieve Rad-Tolerant** for high reliability and performance with low SWaP-C

CHALLENGES

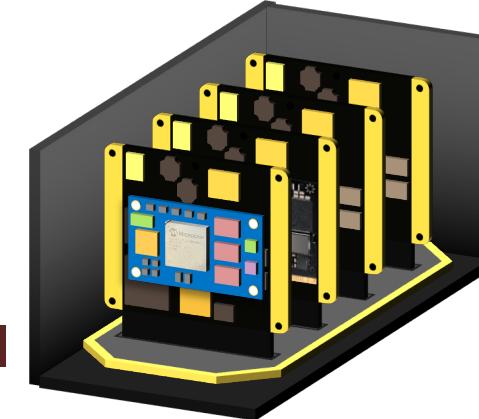
- Engineering highly **advanced mission systems** for harsh environments with stringent requirements involves substantial **complexity and expense**
- **New and unproven processors** and system architectures **need extensive evaluation** and verification to guarantee proper **dependability and performance** characteristics



Tasks for 2026

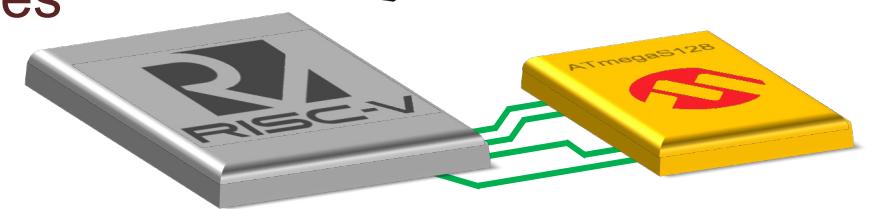
1) Onboard Flight Hardware

- Employ modularity, hybrid electronics, and structural/thermal mech design to develop and test new space technologies



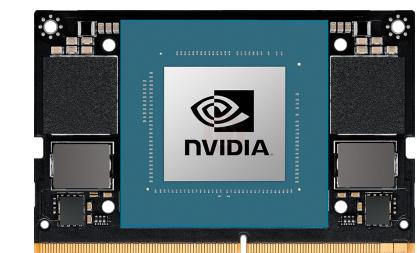
2) Space CPUs

- Research novel approaches with COTS and Rad-Hard devices to combine/balance performance, reliability, and SWaP-C



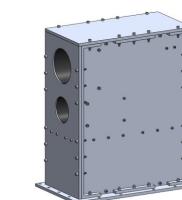
3) Space GPUs

- Investigate, prototype, and evaluate novel hybrid modules and subsystems to exploit massive parallelism of GPUs in space



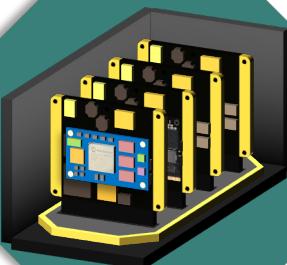
4) Spacecraft and Mission Emulation

- Explore and advance digital twins and hardware-in-the-loop techniques for onboard payload verification and validation



Task 1

Onboard Flight Hardware



Employ modularity, hybrid electronics, and structural/thermal mechanical design to develop and test new space technologies

Mark Hofmeister, Chris Brubaker, Natan Herzog,
and Mike Cannizzaro

T1: Onboard Flight Hardware

1

Space Avionics

- Achieve **critical VANTAGE milestones** including **CDR and FCA**
- Complete **flight hardware** design, fabrication, and validation
- Perform final VANTAGE flight **avionics integration** and testing

2

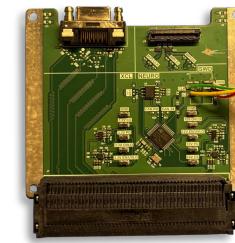
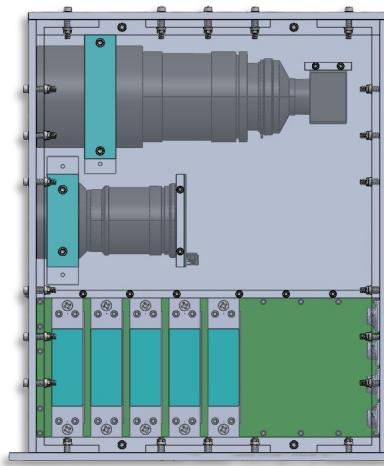
High-Throughput Sensing

- Implement custom **FPGA IP** to enable **capture and transmission** of RGB and neuromorphic **sensor data** for VANTAGE
- Research and demonstrate **simultaneous triggering and data acquisition** of onboard sensor data

3

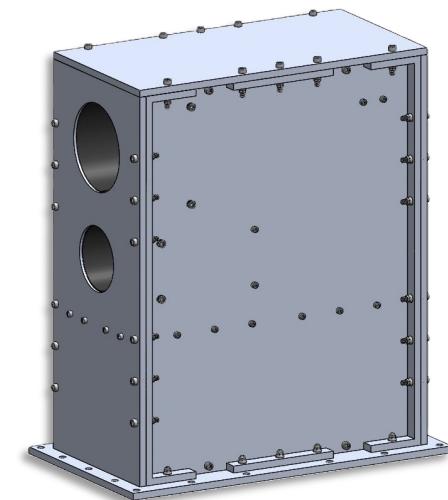
Mechanical and Thermal Systems

- Evaluate **structural and thermal** properties of VANTAGE lenses
- Conduct verification of **system design in Ansys**
- Complete chassis **fabrication and assembly**



AMD
XILINX

Ansys



Task 2 Space CPUs



Research novel approaches with COTS and Rad-Hard devices to combine and balance performance, reliability, and SWaP-C

Rich Gibbons, Mike Cannizzaro, Anthony Spadafore

T2: Space CPUs

1

Onboard Fault Characterization and Mitigation

- Exploit **radiation test campaigns** to identify failure modes of next-gen computers (**CPU**, **memory**, **SSD**, etc.) and explore **mitigation strategies**
- Design and test framework for **RT MCU Coprocessor** to **monitor COTS SoCs** for in-flight faults

2

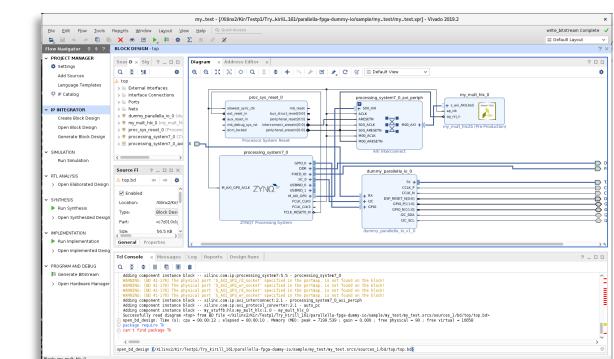
HPSC Resilience and Performance Studies

- Conduct comprehensive kernel and app benchmarking studies to **characterize performance and resilience modes of HPSC**
- Study and evaluate various on-chip and interface features to exploit and maximize **HPSC** and other **new RISC-V technologies**

3

Resilient RISC-V Chip Design with Synplify

- Synthesize **processor pipelines** for **radiation test** campaigns using **Synopsys Synplify**
- Develop **Verilog parsers** for **Hamming-3 encoding** within finite state machines in **soft SoCs**



Task 3 Space GPUs



Investigate, prototype, and evaluate novel hybrid modules and subsystems to exploit massive parallelism of GPUs in space

Wilson Parker, Leo Wylonis

T3: Space GPUs

1

Hybrid GPU SoM Carriers for Control-Error Mitigation

- Fabricate, test, and optimize **new Rad-Tolerant GPU SoM carrier cards**, featuring hybrid mix of Rad-Hard and COTS devices
- Verify efficacy of **mitigation strategies** with **injection and radiation testing**, where our focus is **control errors**

2

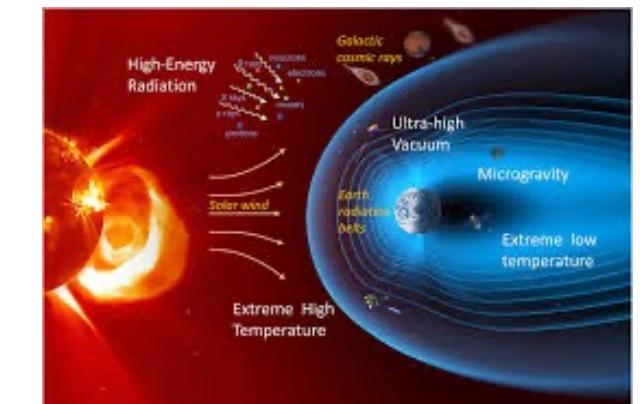
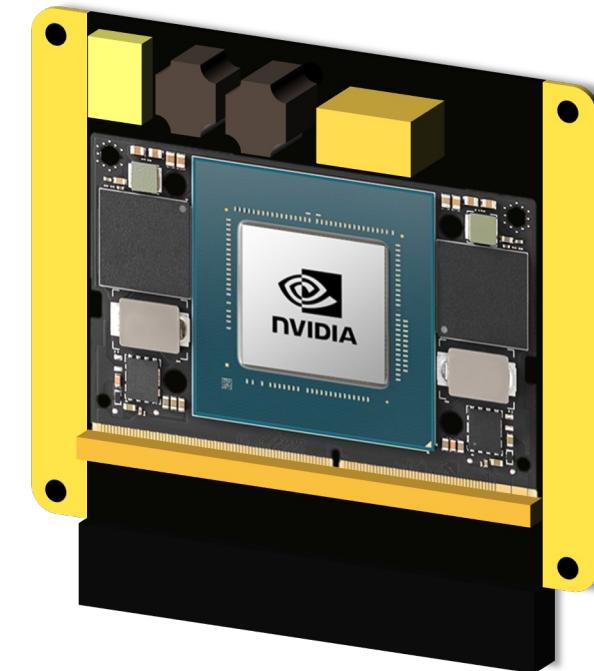
Resilient GPU Apps and Toolsets for Data-Error Mitigation

- Conduct assessment of promising **GPU apps and productivity toolsets for space** and identify **reliability limitations and opportunities**
- Investigate and evaluate **new HW, Info, and SW redundancy strategies** for space GPU apps and toolsets, where our focus is **data errors**

3

Space GPU Design Guidelines

- Leverage **soft-error mitigation** research to create guideline set for **reliable GPU deployment** in various space environments
- Develop **design strategies and trade space** to target more hybrid SoM carrier cards for **broader range of space missions and hazards beyond LEO**



Task 4

Spacecraft and Mission Emulation



Explore and advance digital twins and hardware-in-the-loop techniques for onboard payload verification and validation

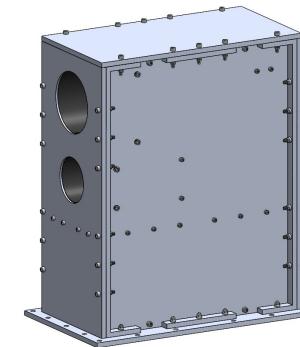
Kushal Parekh

T4: Spacecraft and Mission Emulation

1

Virtualization in NOS3

- Expand **virtual camera features** through GPS-based capture systems and multi-capture functionality
- Enhance C&DH fidelity in for **realistic operations simulations**



2

QEMU Modeling

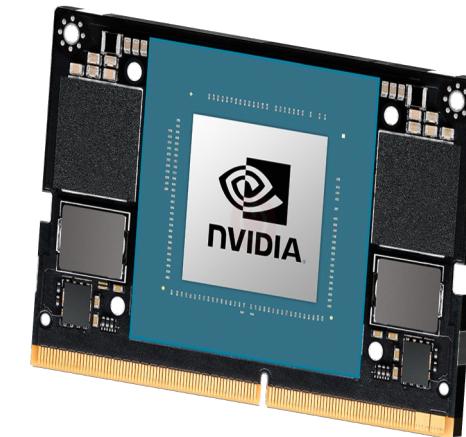
- Develop and test **SSP model using QEMU**
- Successfully operate flight-like **OS kernel**
- Incorporate **modular design** for simple use with future missions



3

Space GPU Simulation

- Design host GPU and external GPU interfaces for QEMU and NOS3 applications
- **Compare and analyze simulation vs. real hardware** fidelity and performance metrics



Milestones and Deliverables

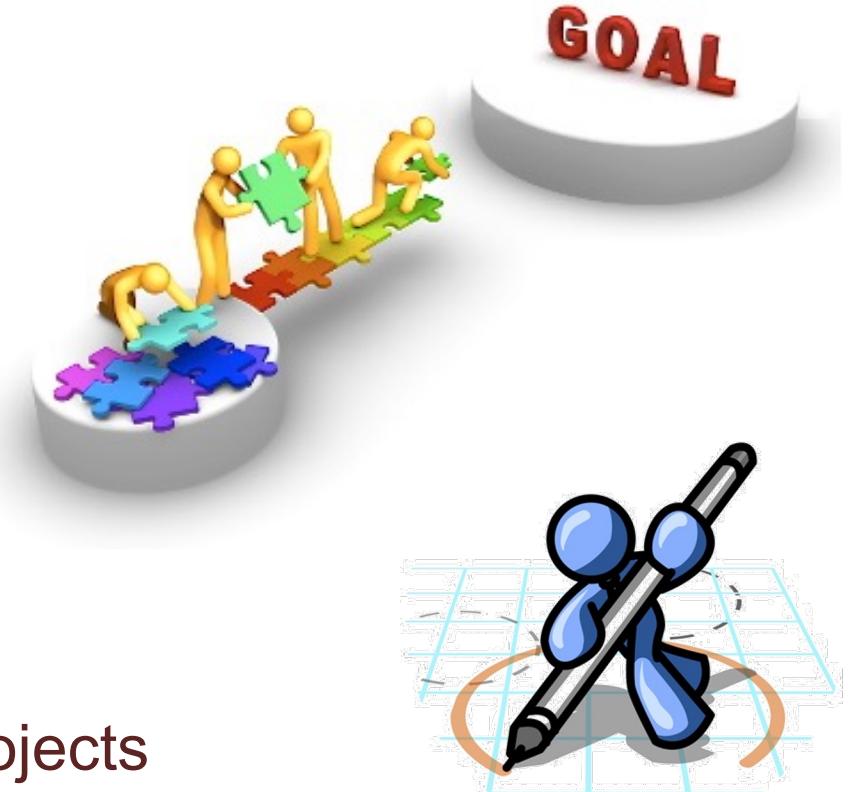
▪ Milestones

- SMW (Summer 2026): Showcase midterm results on all projects
- SAW (January 2027): Demonstrate completion of all projects

▪ Deliverables

- Monthly progress reports from all projects
- Midyear and end-of-year full reports from all projects
- 3-4 conference/journal papers (~1 per project)
- Flight carriers for Jetson Orin NX and PolarFire SoC SoMs

▪ Budget (7+ memberships, or 350+ votes)



Conclusions & Member Benefits

 **T1:** Employ modularity, hybrid electronics, and structural/thermal mech design to **develop and test new space technologies**

 **T2:** Research novel approaches with COTS and Rad-Hard devices to **combine/balance performance, reliability, and SWaP-C**

 **T3:** Investigate, prototype, and evaluate novel hybrid modules and subsystems to **exploit massive parallelism of GPUs in space**

 **T4:** **Explore and advance digital twins** and hardware-in-the-loop techniques for onboard payload verification and validation

▪ Member Benefits

- Direct influence over research direction and projects
- Direct benefit from hardware designs, software applications, and architecture investigations
- Direct benefit from research study insights