



P4-26: Resilient Systems



Mission-Critical Computing

NSF CENTER FOR SPACE, HIGH-PERFORMANCE,
AND RESILIENT COMPUTING (SHREC)

SHREC Annual Workshop (SAW25-26)



January 13-14, 2026

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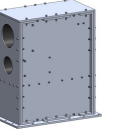
Number of requested memberships ≥ 7

Goals, Motivations, and Challenges

MOTIVATIONS

- **Advanced sensor technologies** and computational demands **exceed capabilities** that traditional **space-grade processors** can deliver, and gap keeps widening
- **Mission-critical apps** require onboard systems that **reliably** deliver **high performance, energy-efficiency, and affordability**

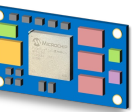
VANTAGE



SSP



SoMs



GOALS

- Explore, prototype, test, evaluate, optimize **new HW and SW modules for space computing**
- **Characterize and improve their ability to operate in harsh environments** of space missions
- Build upon novel SHREC concept of **hybrid systems** – novel **mix of Rad-Hard and COTS** to achieve **Rad-Tolerant** for high reliability and performance with low SWaP-C

GPU_sCPU_s

CHALLENGES

- Engineering highly **advanced mission systems** for harsh environments with stringent requirements involves substantial **complexity and expense**
- **New and unproven processors** and system architectures **need extensive evaluation** and verification to guarantee proper **dependability and performance** characteristics



Emulation



Mission-Critical Computing
NSF CENTER FOR SPACE, HIGH-PERFORMANCE,
AND RESILIENT COMPUTING (SHREC)

STP-H7 Photo

This payload was integrated and flown
under DoD STP - Houston leadership;
photo credit NASA

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SWaP-C: Size, Weight, Power, and Cost

CSP: CHREC Space Processor

SSP: SHREC Space Processor



Tasks for 2026

1) Onboard Flight Hardware

- Employ modularity, hybrid electronics, and structural/thermal mech design to develop and test new space technologies

2) Space CPUs

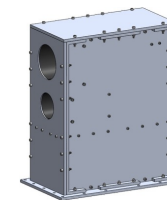
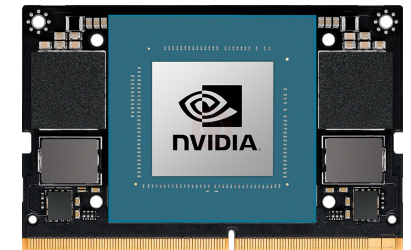
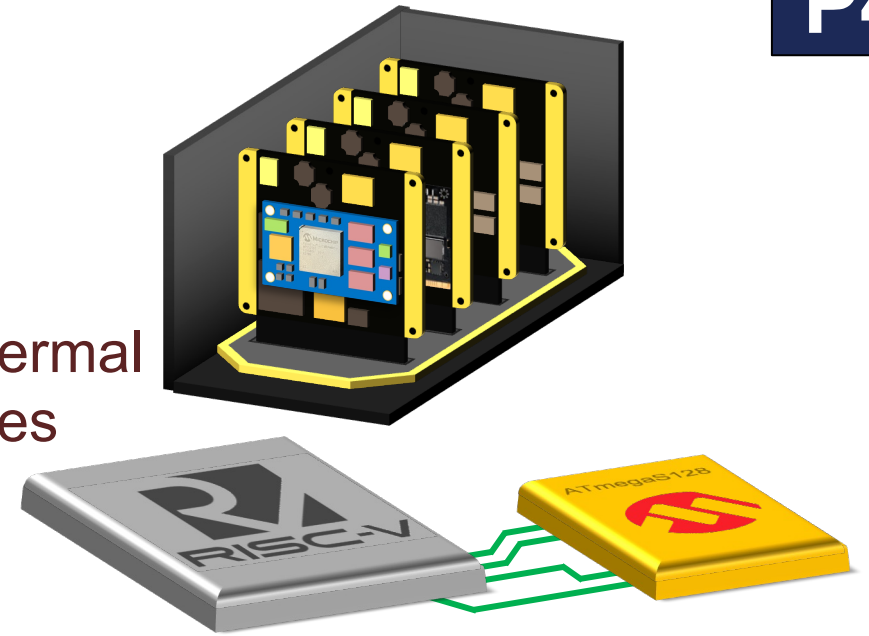
- Research novel approaches with COTS and Rad-Hard devices to combine/balance performance, reliability, and SWaP-C

3) Space GPUs

- Investigate, prototype, and evaluate novel hybrid modules and subsystems to exploit massive parallelism of GPUs in space

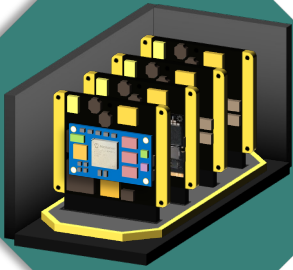
4) Spacecraft and Mission Emulation

- Explore and advance digital twins and hardware-in-the-loop techniques for onboard payload verification and validation



Task 1

Onboard Flight Hardware



Employ modularity, hybrid electronics, and structural/thermal mechanical design to develop and test new space technologies

Mark Hofmeister, Chris Brubaker, Natan Herzog, and Mike Cannizzaro

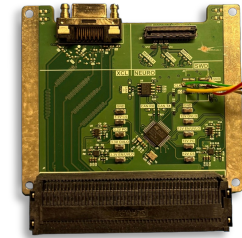
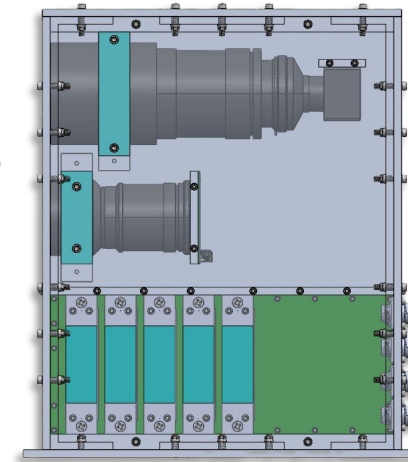


T1: Onboard Flight Hardware

1

Space Avionics

- Achieve **critical VANTAGE milestones** including **CDR and FCA**
- Complete **flight hardware** design, fabrication, and validation
- Perform final VANTAGE flight **avionics integration** and testing

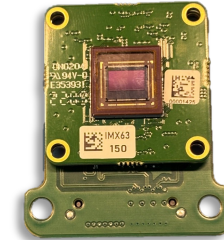


2

High-Throughput Sensing

- Implement custom **FPGA IP** to enable **capture and transmission** of RGB and neuromorphic **sensor data** for VANTAGE
- Research and demonstrate **simultaneous triggering and data acquisition** of onboard sensor data

AMD
XILINX

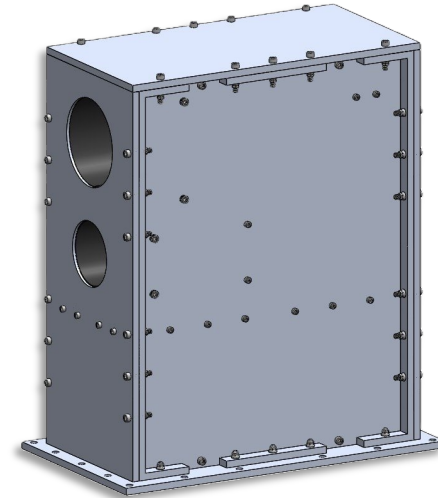


3

Mechanical and Thermal Systems

- Evaluate **structural and thermal** properties of **VANTAGE lenses**
- Conduct verification of **system design in Ansys**
- Complete chassis **fabrication and assembly**

Ansys



Task 2

Space CPUs

Research novel approaches with COTS and Rad-Hard devices to combine and balance performance, reliability, and SWaP-C

Rich Gibbons, Mike Cannizzaro, Anthony Spadafore



T2: Space CPUs

1

Onboard Fault Characterization and Mitigation

- Exploit **radiation test campaigns** to identify failure modes of next-gen computers (**CPU, memory, SSD, etc.**) and explore **mitigation strategies**
- Design and test framework for **RT MCU Coprocessor** to **monitor COTS SoCs** for in-flight faults

2

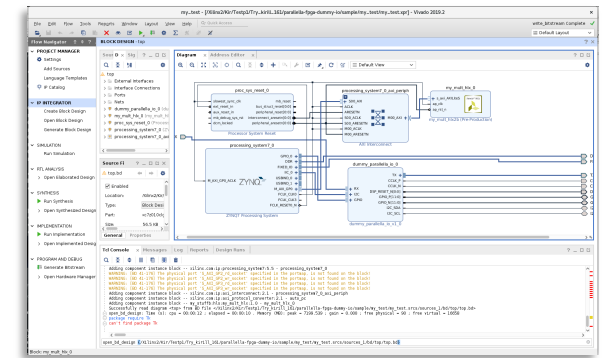
HPSC Resilience and Performance Studies

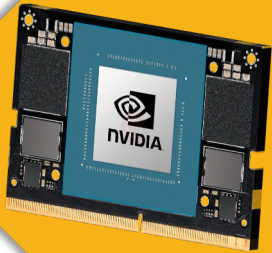
- Conduct comprehensive kernel and app benchmarking studies to **characterize performance and resilience modes of HPSC**
- Study and evaluate various on-chip and interface features to exploit and maximize **HPSC** and other **new RISC-V technologies**

3

Resilient RISC-V Chip Design with Synplify

- Synthesize **processor pipelines** for **radiation test** campaigns using **Synopsys Synplify**
- Develop **Verilog parsers** for **Hamming-3 encoding** within finite state machines in **soft SoCs**





Task 3

Space GPUs

Investigate, prototype, and evaluate novel hybrid modules and subsystems to exploit massive parallelism of GPUs in space

Wilson Parker, Leo Wylonis



T3: Space GPUs

1

Hybrid GPU SoM Carriers for Control-Error Mitigation

- Fabricate, test, and optimize **new Rad-Tolerant GPU SoM carrier cards**, featuring hybrid mix of Rad-Hard and COTS devices
- Verify efficacy of **mitigation strategies** with **injection and radiation testing**, where our focus is **control errors**

2

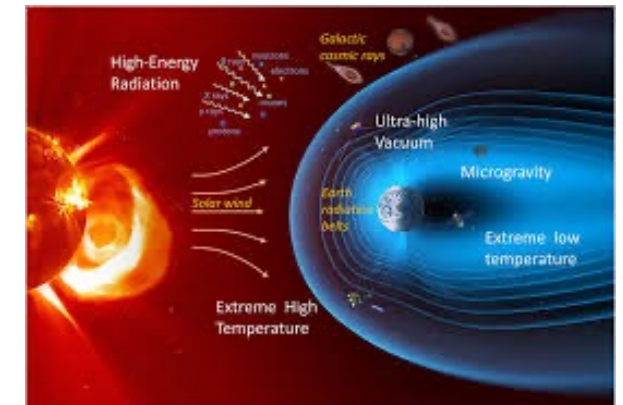
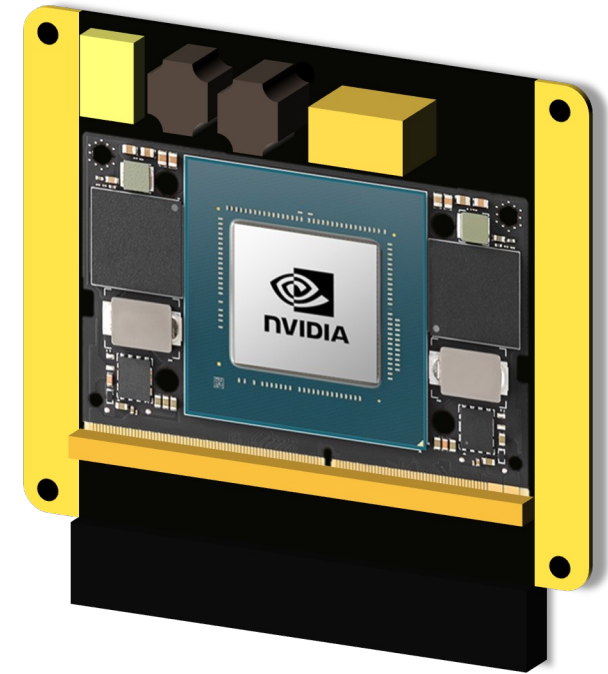
Resilient GPU Apps and Toolsets for Data-Error Mitigation

- Conduct assessment of promising **GPU apps and productivity toolsets for space** and identify **reliability limitations and opportunities**
- Investigate and evaluate **new HW, Info, and SW redundancy strategies** for space GPU apps and toolsets, where our focus is **data errors**

3

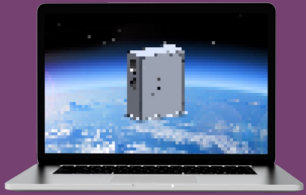
Space GPU Design Guidelines

- Leverage **soft-error mitigation** research to create guideline set for **reliable GPU deployment** in various space environments
- Develop **design strategies and trade space** to target more hybrid SoM carrier cards for **broader range of space missions and hazards beyond LEO**



Task 4

Spacecraft and Mission Emulation



Explore and advance digital twins and hardware-in-the-loop techniques for onboard payload verification and validation

Kushal Parekh



T4: Spacecraft and Mission Emulation

1

Virtualization in NOS3

- Expand **virtual camera features** through GPS-based capture systems and multi-capture functionality
- Enhance C&DH fidelity in for **realistic operations simulations**



2

QEMU Modeling

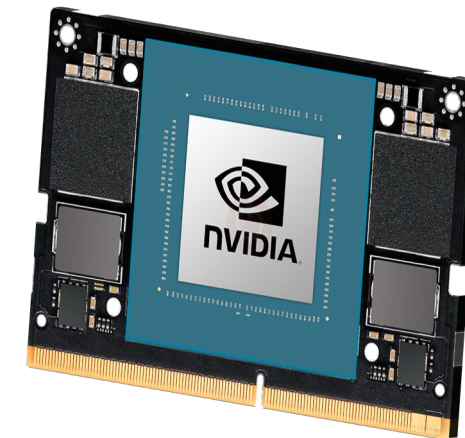
- Develop and test **SSP model using QEMU**
- Successfully operate flight-like **OS kernel**
- Incorporate **modular design** for simple use with future missions



3

Space GPU Simulation

- Design host GPU and external GPU interfaces for QEMU and NOS3 applications
- **Compare and analyze simulation vs. real hardware** fidelity and performance metrics



Milestones and Deliverables

■ Milestones

- SMW (Summer 2026): Showcase midterm results on all projects
- SAW (January 2027): Demonstrate completion of all projects

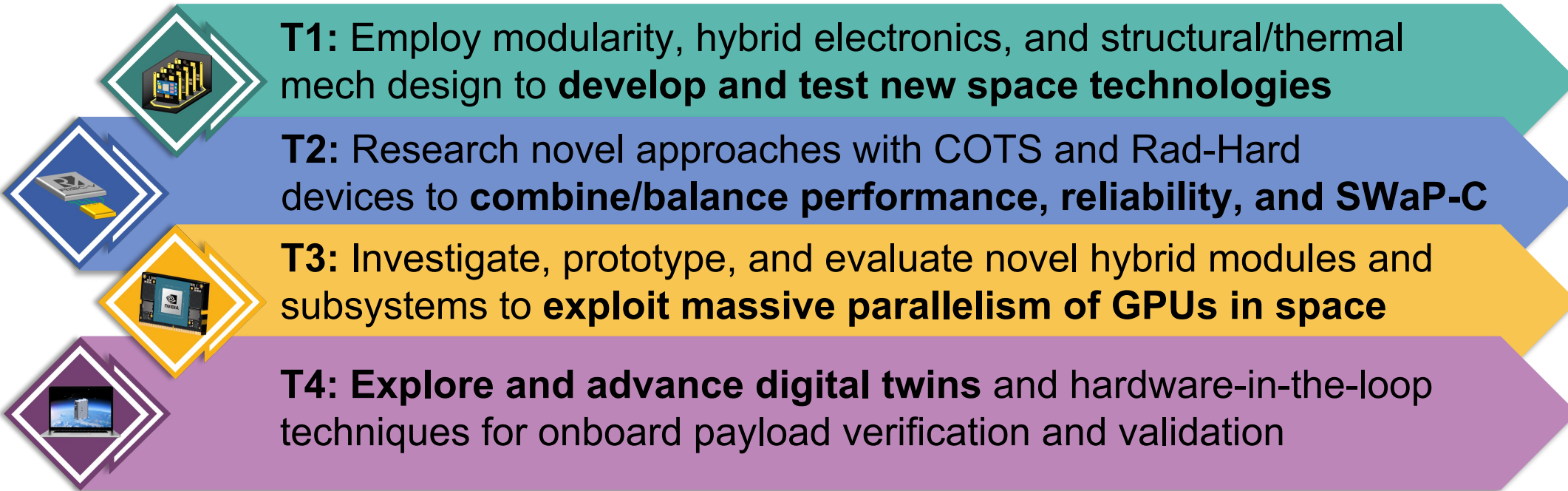
■ Deliverables

- Monthly progress reports from all projects
- Midyear and end-of-year full reports from all projects
- 3-4 conference/journal papers (~1 per project)
- Flight carriers for Jetson Orin NX and PolarFire SoC SoMs

■ Budget (7+ memberships, or 350+ votes)



Conclusions & Member Benefits



■ Member Benefits

- Direct influence over research direction and projects
- Direct benefit from hardware designs, software applications, and architecture investigations
- Direct benefit from research study insights